

Cavy lesson information developed by Washington State University, Pullman, WA.

Dog lesson information developed by 4-H National Council Animal Science Project

Poultry lesson information developed by Washington State University Cooperative Extension, WA.

Pygmy Goat lesson developed by University of Minnesota, 4-H Animal Science Project Meeting, MI.

Rabbit lesson developed by Cooperative Extension Service, Kansas State University, Manhattan, KA.



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Characteristics & Implications...for Children Ages 5 to 6

	Implications for Project Leader
PHYSICAL	
Physical growth is slower than during infancy and early childhood.	
Muscular coordination and control is uneven and incomplete. Large muscles are easier to control than small muscles.	 Plan activities that use large motor skills and introduce fine skills, one at a time. Plan physical activity with each meeting.
Able to handle tools and materials more skillfully than during preschool years.	 Introduce new physical activities that require coordination, such as roller skating, bike riding,
Can throw different sized balls better than they can catch them. Most cannot bat well.	jumping rope, and simple outdoor games. Provide projects that don't require perfection.
Most can learn to snap fingers, whistle, and wink.	
MENTAL DEVELOPMENT	
Ask questions and answer them in literal terms.	 Give instructions verbally and visually. Don't expect them to read.
Can distinguish their left and right, but not in other people.	 Avoid a lot of paper and pencil activities that require writing.
Define things but their use (ex: pencil is for writing).	Plan a series of small activities with physical
Most are just learning letters and words. By six, most can read words or combinations of words.	exercise in between, rather than one longer more intense session.Plan active learning around concrete objects.
Short interest span.	 Prantactive learning around concrete objects. Provide lots of materials and mediums for learning.
EMOTIONAL DEVELOPMENT	
Sensitive to criticism, does not accept failure well.	
Sensitive to criticism, does not accept failure well. Strong desire for affection and like adult attention.	 Provide lots of encouraging words for effort.
Strong desire for affection and like adult attention.	 Provide lots of encouraging words for effort. Provide lots of opportunities for adult interaction
Strong desire for affection and like adult attention. Get upset with changes in plans and routine. Say what they think and feel (for example, you stink	
Strong desire for affection and like adult attention. Get upset with changes in plans and routine. Say what they think and feel (for example, you stink or you're ugly). Can throw different sized balls better than they can	 Provide lots of opportunities for adult interaction with children. Provide opportunities for children to help in adult-like ways, such as setting up for an activity.
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Characteristics & Implications...for Children Ages 7 to 8

Characteristics	Implications for Project Leader
PHYSICAL	
Period of slow, steady growth.	
Learns best if physically active.	 Will have difficulty with some fine motor projects such as gluing, cutting, hammering nails, bouncing balls.
Still inept at some activities using small muscles, but have improved large muscle activities like riding a bike, skating, or jumping rope.	 Will be able to throw ball better than able to catch ball. Provide opportunities to practice skills, but use projects that can be completed successfully by
May repeat an activity over and over to master it.	beginners.
MENTAL DEVELOPMENT	·
May spend more time alone doing projects, watching TV or day dreaming.	Give instructions verbally and visually. However,
Beginning to take in perspective of others.	most children will be able to read and comprehend simple art instructions.
Beginning to tell time.	 Can introduce some written assignments and activities. However, most children will prefer to be active.
Humor takes on new meaning.	 Activities that require sorting, organizing, or classifying will be enjoyed.
Enormous curiosity and delight in discovery.	 Encourage children to develop or make collections.
Able to collect, sort, organize, and classify.	 Encourage projects that can be done over and over in different ways.
Can recognize some similarities and differences.	 Use lots of activities that require the children to participate in hands-on way.
Can do some abstract thinking but learn best through active, concrete methods.	 Guide children in reflecting on their learning experience.
EMOTIONAL DEVELOPMENT	
Increased awareness of themselves, more sensitive to others.	
Enjoys being part of the family.	 Enjoy making gifts for family.
Worries about failure or being criticized.	 Involve children in doing things for others.
Will try themselves out on others to see how they are accepted.	 Provide lots of adult encouragement and praise.
May claim tasks are too difficult.	
SOCIAL DEVELOPMENT	
May be moody, but less likely to direct negative feelings toward others.	 Time to introduce the art of social graces. Teaching of table manners and other social niceties will be
Have high expectations of parents and adults and are critical when parents mess up.	more accepted.Activities will be more successful if children can be

Characteristics & Implications...for Children Ages 7 to 8

(continued)

Characteristics	Implications for Project Leader
SOCIAL DEVELOPMENT (continued)	
Value adult interaction and may actually be more polite to adults.	 Select activities that involve the child's curiosity and creative abilities.
Begin to internalize adult feelings toward religion, ethnic groups, and money.	 Children enjoy naming their group or activity and coining phrases to describe their activities.
Begin to develop friendships that involve sharing	 Promote social activities that appreciate and emphasize diversity of families and lifestyles.
secrets and possessions.	 Use songs, rhythms, fairy tales, and comics to help socialize the group.
Begin to see choice of same-sex playmates and development of play groups.	 Provide learning activities that stimulate conversation.

Characteristics & Implications...for Youth Ages 9 to 11

CHARACTERISTICS

 Very active with boundless energy Extremely curiousconstantly asks "why?" Enjoy hands-on activities Use concrete thinking Likes group activity Like to be with members of own sex Admire and imitate older boys and girls Usually do best when work is laid out in small pieces Do not like keeping records-do not see value in them Like symbols and regalia 	 Easily motivated-eager to try new things Use concrete thinking Learn to locate resources Like to explore ideas Learn about self through relationships Has rapidly changing interests Guidance from parents and other adults important if youth are to stay on task and achieve optimum performance Find difficulty in delaying immediate pleasure for future goals Need recognition and praise for doing good work
IMPLICATIONS FOR PROJECT LEADER	2
 Use detailed outlines of sequential learning experiences Build in activities where youth exchange resources for personal or group goals Incorporate many brief learning experiences Encourage learning experiences be done with youth of the same sex – if to be done with the opposite sex, avoid competitions between girls and boys Keep written work simple – review forms and worksheets with the group step-by-step Clarify and enforce reasonable limits for this group – provide the safety net of an adult who will maintain boundaries Involve older teens in helping youth in this group plan and carry out activities together Be present for this group – visible and accessible but in the background 	 Use hands-on learn-by-doing activities Allow groups to develop parts of a larger plan Use activities where youth need to locate resources Plan activities that allow youth to move about and use their bodies – but vary activities for many interests (not just sports) Emphasize group learning experiences Use activities where youth achieve and produce a product Give clear instructions with set deadlines Do NOT play favorites – treat ALL youth fairly Encourage group free time Make recognition available to those who earn it – let youth know they will receive rewards for completing activities, and present recognition in front of peers and parents
SHARE	
 Have youth share what interests, talents, abilities, and skills they developed in the activities Ask youth how teamwork, cooperation, friendship, and sportsmanship played out in activities completed Plan group time to talk about beliefs and values as related to activities completed Ask group members to share options considered in the activities 	 Ask youth to share personal or group adjustments made during the activities Ask youth to verbalize or demonstrate opposing points of view they observed in the activities Ask youth to share opinions about activities completed – personal and group member performance, results of group work, etc. Ask youth to identify stressors and dangerous situations encountered in the activities completed

Characteristics & Implications...for Children Ages 9 to 11 Continued

PROCESS	
 Ask youth what questions they still have about the activities just completed – encourage them to find some of the answers on their own, or encourage a few youth to find the answers and report back to the group Help youth identify successes achieved in the activities – give positive feedback to the efforts and successes you see Avoid generalized praise – this group sees through it and feels manipulated 	 Ask youth to demonstrate sequenced steps completed in the activities If tools were used in the activities, ask youth how they shared the use of them in their groups Have youth explain rationale for choosing some options over other ones in the completed activities Provide correction quietly – one on one – in a caring and consistent manner
GENERALIZE	
 Have youth generate alternative solutions to problems solved in the activities – or speculate other problems that could be solved in similar ways Ask youth to describe how the relationships that were formed or strengthened in the activities could be used in the future 	 Ask youth what general categories were formed or needed to complete the necessary activities Provide active experiences that generally relate to or reinforce activity content presented such as nature walks, ropes courses, trips to significant sites, etc.
APPLY	
 Based on the content of activities completed, help youth form groups or clubs with common "collecting" interests or hobbies – ball cards, stamps, bugs, rocks, buttons, etc. Build in ways parents, teachers, and other adults can help youth complete follow-up additional activities 	 Give related assignments for youth to manage and complete Encourage apprenticing with teen volunteers in related activities Provide opportunities for parental involvement such as homework or "things to do" lists – solicit the help of parents to assist youth with written
 Encourage youth to incorporate technology into follow-up related activities Build in community service roles to reinforce content taught – help this group work on environmental issues in their community 	 work Provide opportunities to set two or three goals for a six-month period Work with youth to identify and study related careers

Characteristics & Implications...for Youth Ages 12 to 14

CHARACTERISTICS

CHARACTERISTICS	
 Ready for in-depth, longer learning experiences Self-conscious – many need help overcoming inferiority complexes Interested in activities involving boys and girls together Like fan clubs – many have adult idols Often unclear of needs and values Want to explore outside their own community 	 Concerned about physical development – sometimes practice excessive grooming behaviors Want to be liked by friends Interested in sports and active games Getting over the age of fantasy – beginning to think of what they will do when they grow up Desire independence – but want and need their parents' help
 Concentrate on developing individual skills – help youth compare skills to their own standards Encourage active and fun learning experiences such as canoeing, hiking, and environmental stewardship – but not weighted toward physical prowess Provide hands-on and skill-centered experiences in specific subject matter, and allow for quiet time During activities, ask questions to encourage predicting and problem solving such as "What if this doesn't work? What could then happen?" Encourage working with older teens and adults to complete learning experiences and apprenticing Encourage deeper exploration of leadership roles – provide opportunities to practice leadership roles with coaching, and encourage keeping more detailed records of leadership experiences Involve the group in setting rules for the group or for the program Do NOT use put-downs or "in-the-face" behaviors with this group Provide learning experiences outside of the community 	 Encourage learning experiences related to understanding self and getting along with others Encourage learning experiences involving boys and girls – provide activities to be with the opposite sex in healthy ways such as planning groups, parties, fund-raising activities, etc. Give youth a chance to choose when and if they are "on stage" Tasks can be more difficult and of longer duration – making a model, keeping a journal, etc. – allow for creativity! Help youth find necessary information and support activities Teen and adult leaders must be well-liked to be effective – teen leaders should be three or four years older than the youth and considerably more mature Encourage involvement in teen councils and planning boards Provide realistic parameters – explain why they are necessary Avoid singling youth out in front of others either to commend or to criticize
 SHARE Ask youth to reflect on what they learned in the activities Have youth prepare and give presentations on what they gained from or thought of the activities completed Based on observations of the activities completed, ask youth to state what they think would be appropriate symbol for the group 	 Ask youth to share any emotions they observed in the group and to share feelings about any relational interferences they encountered during the activities Ask youth to share how their personal values interfaced with the decisions of the group Ask youth to define their leadership style based on their performance in the activities completed

Characteristics & Implications...for Youth Ages 12 to 14 Continued

PROCESS

•	Ask youth to explain the plan of action	
	undertaken to complete the activities - or the	
steps involved in creating the resulting proc		

- Ask youth to share observations they made of how different group members went through the same experiences
- Have youth list and examine varying points of view surfaced in the activities
- Have youth describe ethical dilemmas they observed in the activities and how they were resolved
- Pose abstract questions to help youth process realizations made during activities, and present similar scenarios, and ask youth to predict results

- When activities result in a product, ask youth what could have been done to improve the product
- Have youth articulate or demonstrate in a creative way how they benefit from their association with the group
- Provide opportunities for youth to ask and question ways of doing things in the group
- Find time to talk with them individually to help them work through problems or to discuss personal issues
- Provide honest information for the sexual issues and questions they have – listen to their fears and worries about their sexual development without judging or trivializing

As a result of the activities, ask youth to set longterm goals and to plan strategies for reaching

Ask youth to explain actions or decisions that took

place in the activities related to healthy or safe

Ask youth to construct simple budgets to reach

Help youth identify and perform personal and

Relate activities completed to career choices

Have youth shadow experienced workers in

Often need guidance in selecting careers

Want/need a strong voice in planning programs

earlier ones - patterns of interest are emerging

Have interest areas that are more consistent with

Developing community consciousness

needs within their community

group community contributions that meet special

those goals

stated goals

related fields

living

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GENERALIZE

•	Present multiple alternatives in related situations,
	and ask youth to compare and choose the best
	possible option

- Assist youth in identifying ways they can practice assertiveness around the results of the activities completed
- Ask youth to share, in detail, skills and education needed for related jobs

APPLY

- Have youth keep a journal of personal decisions and changes they make related to the activities experienced
- Encourage technological application to key concepts presented
- Relate activities completed to career choices

CHARACTERISTICS

- Social needs and desires are high
- Interested in co-educational activities
- Want adult leadership roles
- Beginning to think about leaving home for college, employment, marriage, or other relationships

Characteristics & Implications...for Youth Ages 15 to 19

EXPERIENCE

•	Concentrate on developing individual skills – help Provide opportunities for self-expression – emphasize leadership life skills related to social development Provide activities to test out interactions with the opposite sex such as trips, dances, work groups, etc. Plan some group time where youth can discuss ideas and abstract concepts such as current political issues, world peace, virtual reality, etc. Plan activities where youth can experiment with different roles	•	Provide some experiences around body image, etiquette, grooming, hair styles, health and fitness, etc. – avoid comments that criticize or compare stature, size, or shape! Provide opportunities for youth to talk about their own beliefs Involve youth in carrying out plans – they are ready to be creative at a level of action, and they are at a level of responsibility to do this Encourage greater in-depth study of leadership roles and life skills
•	Involve youth in more direct developmental activities such as tutoring, helping coach, leading groups, speaking to community groups, mentoring younger children, etc. activities that place them "in front" of others Support youth as they set, work to reach, and evaluate long-term goals	•	Encourage youth to plan programs (even social activities) with guidance and support from involving adults Encourage working with adult role models – emphasize guidance and counsel from adults rather than controlling direction Be willing to admit mistakes as an adult!
S	HARE		
• • •	Ask youth what new information they learned in the activities Ask youth to share personal strengths accessed in the activities Ask youth to share what constraints they encountered in the educational activities Ask youth to share personal and group risks associated with the activities completed Ask youth to detail personal and group records kept in the activities completed	•	Challenge youth to interpret and creatively communicate what was learned through symbols, pictures, graphs, etc. Ask youth to share how they prioritized roles and functions in completed activities Ask youth to share emotions and feelings witnessed in the activities Ask youth to summarize how the group made decisions together throughout the activities
PF	OCESS		
•	Ask youth how the activities could have been structured differently to more efficiently accomplish the same educational goals Ask youth to detail resources needed (available and missing) to complete activities just finished Ask youth to generate and evaluate additional alternatives to activities completed	•	Ask youth to describe or demonstrate how they compensated for unexpected challenges and changes in the activities Ask youth to list adjustments made in behavior and plans while completing the activities Ask youth to share personal value criteria they used in the activities completed – if in a trusting relationship, ask them to compare what they did
•	Ask youth to describe underlying rules or principles at play in the activities completed and how they influenced the results		relationship, ask them to compare what they did to what they SHOULD have done in certain situations

Characteristics & Implications...for Youth Ages 15 to 19 Continued

GENERALIZE	
 Ask youth to identify related instances where they need to convey personal opinions and ideas to persuade or convince others Ask youth to identify skills used in their group that are also needed in the workplace Encourage application of leadership life skills to living on their own – incorporate budgeting and money management applications in activities Assist youth in making related wise, healthy, and safe lifestyle choices 	 Ask youth to speculate long-term consequences or results of the activities completed Challenge youth to find answers to similar problems Ask youth how they contribute to the well being or their families in similar ways to their participation in this group Construct experiences that expose youth to and involve with the larger society
APPLY	
Support youth as they design follow-up related independent learning experiences	Ask youth to develop plans for future life transitions
 Assist youth in applying leadership life skills to career exploration – especially decision making 	 Arrange or locate internships (paid or unpaid) based on skill-specific career interests
 Offer Career or College Days – including the wide spectrum of options (not just white collar positions) Encourage career exploration within specific subject matter – offer vocational activities Provide activities (actual and theoretical) to explore the job market 	 Provide guidance and support to youth as they work to meet actual and real community needs Encourage learning activities involving the community such as service groups, political parties, Habitat for Humanity, ecology, Adopt a Highway, etc. – involve them as spokespersons for the activities Organize experiences for youth outside of their own community

CAVY PROJECT GUIDE

First Meeting

- Meetings last about an hour; you will begin to lose your youth if the meeting lasts longer than an hour.
- Have parents help with primary ages, and works out well with balancing the age groups.
- Project leader discusses their background and interest in being a leader for this project.
- Does not require an animal to be in the group. Typically, youth who want to stay end up getting a cavy, and those who do not end up leaving the group.
- Hand out a sheet of meeting times and dates at the first meeting. Project begins in October, does not meet in December, and ends in May.

- Ask your youth questions about their background and interest with cavy. This will allow for the project leader to tailor the program to the youth's interests.
- Make sure to discuss the different options available to youth in cavy, and find the interest in each category from the youth in the project.
- Use a created sheet of the different parts for cavy to give to youth, and then have them complete it and self-correct. Allows for additional knowledge of where the youth are in their level of understanding.
- Usually have an all breeds poster posted.
- Please refer to rabbit project details for additional material. Rabbit and Cavy projects are very similar and may be followed together.

Feeding/Watering

- Bring different samples of containers and food.
- Go over the varying food options.
- Emphasize the importance of daily vitamin C for Cavy. Cavy do not produce their own Vitamin C, and must have in their diet to survive.

Online Resource:

http://www.rodentswithattitude.co.uk/feeding.html

Disease

- There are many diseases associated with both rabbit and cavy. You may choose a couple diseases to go over with youth or discuss diseases when questions arise from youth.
- Reviewing keeping Cavy healthy could be helpful.
- Review what to watch for when buying cavy.
- Remind youth that most vets do not have training with rabbits and cavy; if they are going to take their rabbits to a vet, they need to find one that has been trained.

Online Resource:

http://www.gopetsamerica.com/small-animals/guineapig/guinea-pig-common-diseases.aspx

Housing

- Review the different types of housing.
- Cavy housing is almost identical to rabbits, except that Cavy require a solid bottom cage.

Online Resource:

http://www.guinealynx.info/housing.html

CAVY PROJECT GUIDE—Continued

Different Breeds

- Work with youth to know the different grooming requirements based upon breed.
- Discuss what toys are needed for cavy.
- Youth need to know about nail trimming, as well.
- Discuss variety (color) and how to properly fill this out on the fair entry form.

Disqualifications

• Review the Fair rules versus the ARBS standards with youth

Showmanship

- Review the steps to showmanship and distribute hand-outs as needed to youth.
- Discuss the conditions of fair. Remind youth they need to practice their showmanship a lot and to actually practice with noise in the background to replicate the noise and busyness at the fair. Have youth do a "mock" showing and then judge youth. Do not make youth participate unless they want to.
- Spend the last two meetings focused on showmanship, and in particular helping youth make sure their fair entry form is accurate.
- After every meeting have youth fill out their record book form. Helps youth maintain their needed record book requirements.

Written Guides/Information Sheets

https://extension.arizona.edu/4h/sites/extension.arizona.edu.4h/files/resourcefile/ resource/stevensm/CavyProjectGuide.pdf

http://extension.oregonstate.edu/catalog/4h/4-h1621r.pdf

http://4h.ucanr.edu/files/141980.pdf

Videos

Different Breeds

http://www.youtube.com/watch?v=Y88c7us8FxY

Please also refer to rabbit resources for applicable and additional cavy information.

Keeping Track: Annual Project Report

This section is used by the 4-H member to document their specific project work. Please remember to complete an Annual Project Report form for every project a member completes.

- Copies of the Annual Project Report Form are available online at http://ucanr.edu/sites/placercounty4h/files/167230.pdf and within the 4-H Office.
- Members are required to chart their progress in their Annual Report.
- As a project leader, please help your youth fill in their Annual Project Report. Project Leaders may have surplus forms at each project meeting and allow youth members to fill in the form the last five to ten minutes of each project meeting. Or Project Leaders may want to send out summary descriptions for project meetings via email or Facebook.
- Please remember to have youth chart their progress as they go.
- Record Books may be done online with the Online Record Book or a paper copy. Please see the links below for additional information and resources.

Record Book Manual with Instructions

http://4h.ucanr.edu/files/165564.pdf

Placer County 4-H Record Book Resources

http://ucanr.org/sites/placercounty4h/Community_Clubs/Resources__Forms/ Record_Books/

Online Record Book Resources

http://4h.ucanr.edu/Resources/Members/RecordBook/RBResources/

http://4h.ucanr.edu/files/121045.pdf

If you have any questions about the Record Book, please feel free to contact:

Jessica Trumble-Pitel

jctrumble@ucanr.edu

530 889-7393



Time: 60 minutes

Materials:

- ♦ Laminated images/ pictures of cavy
- ♦ Samples of bedding and food
- Laminated images of cavy cage setups
- Checklist of materials and supplies needed for raising cavy

Developed by:

Washington State University, Pullman

Adapted by:

University of California Cooperative Extension Placer/Nevada

Reference:

Cavy Project

Lesson 1: Basics to Raising Cavy

Objectives:

- Learning how to select a project cavy
- ♦ Learning what supplies and cage set-ups are needed
- Learning basic care and maintenance of cavy

Directions:

- Begin by reviewing each breed of cavy and their distinguishing characteristics. Here you can allow youth to get into groups and show varying live cavy or images. Have youth discuss what they observe and like about the different project cavy.
- 2. Bring youth back together and have small samples of materials and supplies that will be needed (pass around the group). Discuss what the necessary supplies are and set-ups for the project cavy. Additionally, discuss the cost of material/supplies and local places that provide them. After discussion and potential questions, recollect samples so they do not become a distraction.
- 3. Review basic care and maintenance of project cavy. See additional resources included for more detailed information on cavy.
- 4. Time permitting, feel free to review any other topics that you feel should be discussed with raising project cavy. Give youth and parents the included overview sheet with this activity of what was discussed and contact information for review later. Answer any questions, at this point, that are still lingering.

Cavy Project



Time: 60 minutes

Materials:

- Metal bowl for each bedding type: Straw, Sawdust, Wood chips
- ♦ Water
- ♦ Colander

Developed by:

Washington State University, Pullman

Adapted by:

University of California Cooperative Extension Placer/Nevada

Reference:

Cavy Project

Lesson 2: Bedding for Cavies

Objectives:

 Understanding the concepts of bedding requirements for cavies

Directions:

- 1. Instruct the youth to measure equal amounts about two quarts of straw, sawdust, wood chips, into chilled metal bowls.
- 2. Have the youth hold each type of bedding material in their hands for a few minutes.
- 3. Add one quart of water into each bowl of bedding material. After five minutes, have the youth strain the bedding through a colander and collect the water. Measure the amount of water drained from the wet bedding material.
- 4. Have each youth put his/her hands into each of the damp bedding materials for a minute or two
- 5. Place members into groups and have them discuss what they observed. Bring everyone back together and have members say what bedding they are going to use and why.

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Time: 60 minutes

Materials:

- Three to four containers of water (each should hold enough for the group to get a sample)
- ♦ Salt, Vinegar, Lemon juice, Molasses, Sugar
- Disposable cups (3 or 4 per youth)

- ♦ Water
- ♦ Pencil and paper for each youth

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Reference:

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Lesson 3: Feeds and Feeding to Promote Cavy Health

Objectives:

- ♦ Learning the importance of water quality
- ♦ Learning the concept of proper nutrition for cavy

Directions:

- Prepare three or four containers of water. Add one of the following flavoring agents to each container: salt (1/2 tsp per quart of water), sugar, molasses, or vinegar. Provide disposable cups for the youth to taste a sample of the water from each container. Have each member taste the water sample. Have them write down how each sample tasted.
- 2. Add lemon to each sample and have individuals taste.
- 3. Calculate the amount of water that an average size cavy would drink. Determine the amount of liquid that an average youth drinks each day.
- 4. In each of the different buckets, place the amount of water that they calculated.
- 5. Discuss as a group the following:
 - Usually the water that one is used to drinking tastes best. Water from different sources my contain more minerals, chlorine, or sulfur than the water you are used to drinking.
 - Adding lemon to the water masks the taste of the water. In addition, if you add lemon flavor to unfamiliar water, it brings a familiar flavor to the new water and may keep you cavy drinking water that it would otherwise not drink. It is preferable to bring water from home.
 - When your cavy does not drink enough water, it becomes dehydrated and stressed, and then can

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become sick. Sick and stressed animals to not feed well and do not perform to their maximum capability.