

4-H Members Name:_____ Club:_____

SPORTS SHOOTING - Level 1

Explorer-The explorer level is the most basic of all levels. The youth begins to explore the boundaries of the project area, touching on many skills and knowledge areas that will be expanded later.

Date Initial

 1. Explain the definition of the acronym "MAT".
 2. Describe the actions taken when you hear the range command "Cease Fire."
 3. Demonstrate how to use your safety equipment when firing a rifle.
 4. Demonstrate how to safely handle a rifle, including muzzle control, loading and unloading,
and passing a rifle to another person.
 5. List at least 3 ways you can demonstrate safety and courtesy on the range.
 6. Point out and name the 3 major parts of a rifle.
 7. Explain the function of an action and list 5 different rifle action types.
 8. Explain the term "caliber".
 9. Name the 4 components of a rifle cartridge.
 10. Explain the difference between a rimfire cartridge and a centerfire cartridge.
 11. Explain the different types of sights available for a rifle.
 12. Take time to tell one or more of your friends about the things you are learning and doing in
the shooting sports project and report back to the leader or group.
 13. Participate in 3 live fire exercises utilizing the 3 Fundamentals of Firearms Safety, observed
by the shooting sports leader.
 14. Give a presentation on a related topic at Presentation Day.

Project Leader's Signature of Completion:	Date:
4-H Program Representative Approval:	Date:
COMMENTS:	





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SPORTS SHOOTING - Level 2

The Producer level builds and expands on the knowledge and skills learned in level 1- Explorer.

Date Initial

1. Demonstrate and explain the 4 rifle shooting positions that a	*
2. Explain the importance of sight alignment and sight picture on the target.	and its effect on bullet placement
3. Create a poster of 10 or more practical rules for safety relate find a way to share them with others outside the project.	ed to shooting sports activities and
4. Demonstrate how to zero a rifle by adjusting the sights.	
 5. Describe the different types of bullets (lead, hollow point, ja why they are used. 	acketed, etc.) and explain how and
6. Explain the different types of qualification and competition	targets and their uses.
7. Describe the terms misfire, hangfire, and squib. Explain the when these things occur.	different steps you would take
8. Shoot at least 200 rounds and log the scores in your shooting	g diary.
9. Reviewing the fundamentals of rifle shooting, identify 2 fau causing missed targets and develop a drill to correct these fa	
10. List and explain at least 3 ways firearms can be secured ar users.	
11. Describe in sequence what occurs from when you pull the muzzle (report, poster or talk).	trigger to when the bullet exits the
12. Participate in one activity where you promote 4-H and the	shooting sports to the public.
13. Participate in a range set-up and clean-up.	
14. Demonstrate how to properly clean a rifle.	
15. Give a presentation at presentation Day.	
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SPORTS SHOOTING - Level 3

The Consumer level takes the member beyond the immediate project, out into the community, as they explore the project area in depth.

Date Initial

	1. Report on the history of one aspect of rifles.	
	2. Interview someone whose profession involves or is rela	ted to shooting sports and report on an
	industry related career opportunity that interests you.	
	3. Invite a guest speaker to one of your meetings and intr	oduce them to the group.
	4. Shoot at least 50 rounds in each of the four different risstanding), and document in your shooting journal.	le positions (prone, sitting, kneeling,
	5. Give a presentation on some technical aspect of rifle sh	ooting.
	6. Contact a local, state or national association related to y group what this association has to offer to its members	and other interested individuals.
	7. Set at least 3 specific goals related to your shooting ski accomplish these goals. Chart your progress in your shooting	
	8. Give a demonstration, talk or poster presentation on sou 4-H.	ne aspect of shooting sports outside of
	9. Keep a personal reference library of literature (books, your project.	magazines, etc,) that will be helpful in
	10. Describe four ways to save money and be economical	while participating in your project.
	11. Design an "ideal" gun for you to use in a specific appl as you can, (including dimensions, weight, materials, a each one.	
	12. Alone, or in a group, plan and complete a community	service activity related to your project.
	13. Participate in at least three rifle competitions and docu	ment them in your shooting journal.
	14. Give a presentation at presentation Day.	
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4-H Program Representative Approval:		Date:
COMMENTS:	<u>.</u>	

